Landmark Location Memory/Landmark Location Association Memory

Landmark Location:

* Landmark1: (-.33, .12)
* Landmark2: (-.65, .12)
* Landmark3: (-.42, -.33)
* Landmark4: (-.39, -.16)
* Landmark5: (-.73, 0)
* Landmark6: (-.33, .01)
* Landmark7: (0.33, .1)
* Landmark8: (0.73, -.03)
* Landmark9: (0.73, .24)
* Landmark10: (.38, -.1)
* Landmark11: (0.57, -.03)
* Landmark12: (0.69, .08)

Data Analysis:

* Look at L#\_corr to determine accuracy
* 0 means there was **no** landmark placed at L# location
* 1 means there was a landmark placed at L# location **but** not the correct landmark
* 2 means there was a landmark placed at L# location **and** is the correct landmark
* Look at L#\_loc to get the coordinate of the landmark that was placed